The book was found

The Design Of Innovation: Lessons From And For Competent Genetic Algorithms (Genetic Algorithms And Evolutionary Computation)





Synopsis

7 69 6 A DESIGN APPROACH TO PROBLEM DIFFICULTY 71 1 Design and Problem Difficulty 71 2 Three Misconceptions 72 3 Hard Problems Exist 76 4 The 3-Way Decomposition and Its Core 77 The Core of Intra-BB Difficulty: Deception 5 77 6 The Core of Inter-BB Difficulty: Scaling 83 7 The Core of Extra-BB Difficulty: Noise 88 Crosstalk: All Roads Lead to the Core 8 89 9 From Multimodality to Hierarchy 93 10 Summary 100 7 ENSURING BUILDING BLOCK SUPPLY 101 1 Past Work 101 2 Facetwise Supply Model I: One BB 102 Facetwise Supply Model II: Partition Success 103 3 4 Population Size for BB Supply 104 Summary 5 106 8 ENSURING BUILDING BLOCK GROWTH 109 1 The Schema Theorem: BB Growth Bound 109 2 Schema Growth Somewhat More Generally 111 3 Designing for BB Market Share Growth 112 4 Selection Press ure for Early Success 114 5 Designing for Late in the Day 116 The Schema Theorem Works 6 118 A Demonstration of Selection Alone: Takeover Time 126 2 Drift: When Selection Chooses for No Reason 129 3 Convergence Times with Multiple BBs 132 4 A Time-Scales Derivation of Critical Locus 142 5 A Little Model of Noise-Induced Run Elongation 143 6 From Alleles to Building Blocks 147 7 Summary 148 10 DECIDING WELL 151 1 Why is Decision Making a Problem? 151

Book Information

Series: Genetic Algorithms and Evolutionary Computation (Book 7) Hardcover: 248 pages Publisher: Springer; 2002 edition (June 30, 2002) Language: English ISBN-10: 1402070985 ISBN-13: 978-1402070983 Product Dimensions: 6.1 x 0.7 x 9.2 inches Shipping Weight: 1.3 pounds Average Customer Review: 4.0 out of 5 stars Â See all reviews (1 customer review) Best Sellers Rank: #4,674,737 in Books (See Top 100 in Books) #92 in Books > Computers & Technology > Programming > Algorithms > Genetic #3238 in Books > Computers & Technology > Computer Science > AI & Machine Learning > Intelligence & Semantics #13875 in Books > Science & Math > Mathematics > Applied > Probability & Statistics

Customer Reviews

Genetic Algorithms, GAs, have had a brief flowering of successful application to optimization

searches and their limitations have become apparent. One consequence is that a variety of alternative evolutionary computational approaches are being investigated. Another road, much less travelled, is to examine the core mechanisms of the GA concept and try to develop a second generation of improved algorithms. This is difficult work because of the very nature of the core building block theory as first proposed by John Holland. For true inovation, building blocks must be synthesized, evaluated, and combined in sucessive hierarchies, all without external intervention. David Goldberg, a stalwart Holland desciple, has been valiantly trying to extend Holland's main theorem, which applied to infinite populations and hypthetical spaces, to finite populations on real problems. This book is actually a research monograph reporting on the results of this research. The title "The Design of Innovation" sets up a high level of expectation but the subtitle "lessons learned from and for competent GAs" is probably right. The book offers some useful insights into the internal workings of GAs and their implication for understanding true innovation. However, despite the introductory claim of an engineering approach, the book never gets around to actually showing practitioners how to apply the lessons, nor does it give direct evidence that they work as claimed (although references to recent papers which presumably demonstrate success are given). It is perhaps ironic that the goal for GAs has been downgraded from "universal" (as first claimed by Holland) to "competent".

Download to continue reading...

The Design of Innovation: Lessons from and for Competent Genetic Algorithms (Genetic Algorithms and Evolutionary Computation) Genetic Algorithms and Genetic Programming in Computational Finance Genetic Algorithms and Engineering Design (Engineering Design and Automation) Information Processing with Evolutionary Algorithms: From Industrial Applications to Academic Speculations (Advanced Information and Knowledge Processing) Boosting: Foundations and Algorithms (Adaptive Computation and Machine Learning series) Computational Design Thinking: Computation Design Thinking Rlisp '88: An Evolutionary Approach to Program Design and Reuse (World Scientific Series in Computer Science) Refactoring Databases: Evolutionary Database Design Genetic Algorithms and Simulated Annealing Introduction to Genetic Algorithms for Scientists and Engineers Neural Network Training Using Genetic Algorithms: Industrial Applications (International Series on Computational Intelligence) Genetic Algorithms in Search, Optimization, and Machine Learning Fusion of Neural Networks, Fuzzy Systems and Genetic Algorithms: Industrial Applications (International Series on Computational Intelligence) Genetic Algorithms (Complex Adaptive Systems) Genetic Algorithms in C++ Hybrid Particle Swarm Algorithm for Multiobjective Optimization: Integrating

Particle Swarm Optimization with Genetic Algorithms for Multiobjective Optimization Foundations of Genetic Algorithms 1995 (FOGA 3) (v. 3) Genetic Algorithms for Pattern Recognition The Autism Discussion Page on anxiety, behavior, school, and parenting strategies: A toolbox for helping children with autism feel safe, accepted, and competent

<u>Dmca</u>